

1 TO 4  
CAN PLAY

# SPACE INVADERS

FOR  
AMUSEMENT  
ONLY

1 REPLAY FOR EACH SCORE OF 460,000 POINTS.

1 REPLAY FOR EACH SCORE OF 780,000 POINTS.

**5 BALLS  
PER  
GAME**

3 REPLAYS FOR BEATING HIGH SCORE TO DATE  
1 REPLAY FOR MATCHING LAST TWO SCORE  
NUMBERS WITH MATCH NUMBERS

**5 BALLS  
PER  
GAME**

M-1508-89-A

1 TO 4  
CAN PLAY

# SPACE INVADERS

FOR  
AMUSEMENT  
ONLY

1 REPLAY FOR EACH SCORE OF 350,000 POINTS.

1 REPLAY FOR EACH SCORE OF 700,000 POINTS.

**3 BALLS  
PER  
GAME**

3 REPLAYS FOR BEATING HIGH SCORE TO DATE  
1 REPLAY FOR MATCHING LAST TWO SCORE  
NUMBERS WITH MATCH NUMBERS

**3 BALLS  
PER  
GAME**

M-1508-89-B

1 TO 4  
CAN PLAY

# INSTRUCTIONS

FOR  
AMUSEMENT  
ONLY

- ★ BALL THRU 3 TOP BLUE INVADER LANES LITES CENTER LANE TO SCORE CLONE CHAMBER VALUE.
- ★ MAKING ALL 5 BLUE INVADERS, LITES BOTTOM EXTRA BALL LANE ARROWS TO SCORE EXTRA BALL OR 25,000 POINTS.
- ★ MAKING 5 RED INVADRES:
  - 1ST TIME LITES 20,000 BONUS.
  - 2ND TIME LITES 40,000 BONUS.
  - 3RD TIME LITES 60,000 BONUS AND SPECIAL.
  - 4TH TIME SCORES EXTRA BALL OR 50,000 POINTS.
- ★ HITTING CAPTIVE BALL TARGET IN CLONE CHAMBER LANE SCORES AND ADVANCES LIT VALUE.
- ★ BALL THRU BONUS ACCELERATOR CIRCLE SCORES AND ADVANCES LIT VALUE. EXTRA BALL OR 50,000 POINTS IS SCORED WHEN SPECIAL IS LIT.
- ★ KNOCKING ALL DROP TARGETS DOWN SCORES AND ADVANCES LIT VALUE. EXTRA BALL OR 50,000 POINTS IS SCORED WHEN SPECIAL IS LIT.
- ★ MYSTERY SHIP DROP TARGET SCORES 500 AND ADVANCES BONUS, AND 50,000 POINTS WHEN ARROW IS LIT. BALL THRU MYSTERY SHIP LANE SCORES BONUS VALUE AND 50,000 ADDITIONAL WHEN ARROW IS LIT.
- ★ MAXIMUM — 1 EXTRA BALL PER BALL IN PLAY.
- ★ TILT PENALTY — BALL IN PLAY.

M-1508-89-F

**Cards status:**

M1508-89-A confirmed.  
M1508-89-B confirmed.  
M1508-89-E needed  
M1508-89-F confirmed  
M1508-89-G needed

If you have any other information about these cards, please send a readable picture or scan to me.  
Enjoy and have fun.

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