

1 TO 4  
CAN PLAY

# HARLEM GLOBETROTTERS

FOR  
AMUSEMENT  
ONLY

1 REPLAY FOR EACH SCORE OF 300,000 POINTS.

1 REPLAY FOR EACH SCORE OF 540,000 POINTS.

**5 BALLS  
PER  
GAME**

3 REPLAYS FOR BEATING HIGH SCORE TO DATE.  
1 REPLAY FOR MATCHING LAST TWO SCORE  
NUMBERS WITH MATCH NUMBERS.

**5 BALLS  
PER  
GAME**

M-1508-84-A

1 TO 4  
CAN PLAY

# HARLEM GLOBETROTTERS

FOR  
AMUSEMENT  
ONLY

1 REPLAY FOR EACH SCORE OF 240,000 POINTS.

1 REPLAY FOR EACH SCORE OF 480,000 POINTS.

**3 BALLS  
PER  
GAME**

3 REPLAYS FOR BEATING HIGH SCORE TO DATE.  
1 REPLAY FOR MATCHING LAST TWO SCORE  
NUMBERS WITH MATCH NUMBERS.

**3 BALLS  
PER  
GAME**

M-1508-84-B

1 TO 4  
CAN PLAY

## INSTRUCTIONS

FOR  
AMUSEMENT  
ONLY

- ★ BALL IN G-L-O-B-E SAUCER SPOTS LIT LETTER, ADVANCES BONUS, AND SCORES 3,000 POINTS.
- ★ COMPLETING G-L-O-B-E SCORES 50,000 POINTS AND:  
1ST TIME LITES G-L-O-B-E SPECIAL AND LEFT OUTLANE FOR 25,000 POINTS.  
2ND AND EACH ADDITIONAL TIME SCORES SPECIAL.
- ★ ALL FREE THROW IN LINE TARGETS SPOT LIT G-L-O-B-E SAUCER LETTERS, ADVANCES TROTTER FAST BREAK VALUE, BONUS SCORE, AND SCORES 5,000 POINTS.
- ★ BALL IN FREE THROW SAUCER SCORES LIT VALUE, 25,000 POINTS OR SPECIAL.
- ★ HITTING ALL 5 PLAYER TARGETS ADVANCES RIGHT SLAM DUNK TARGET VALUE AND SCORES 10,000 POINTS.
- ★ THUMPER BUMPERS SCORE 100 POINTS OR 1,000 POINTS WHEN LIT.
- ★ MAXIMUM — 1 EXTRA BALL PER BALL IN PLAY.
- ★ TILT PENALTY — BALL IN PLAY.

M-1508-84-E

1 TO 4  
CAN PLAY

## INSTRUCTIONS

FOR  
AMUSEMENT  
ONLY

- ★ BALL IN G-L-O-B-E SAUCER SPOTS LIT LETTER, ADVANCES BONUS, AND SCORES 3,000 POINTS.
- ★ COMPLETING G-L-O-B-E SCORES 50,000 POINTS AND:  
1ST TIME LITES LEFT OUTLANE FOR 25,000 POINTS.  
2ND TIME LITES G-L-O-B-E SPECIAL.  
3RD AND EACH ADDITIONAL TIME WHEN SPECIAL IS LIT SCORES 50,000 POINTS.
- ★ ALL FREE THROW IN LINE TARGETS SPOT LIT G-L-O-B-E SAUCER LETTERS, ADVANCES TROTTER FAST BREAK VALUE, BONUS SCORE, AND SCORES 5,000 POINTS.
- ★ BALL IN FREE THROW SAUCER SCORES 25,000 POINTS. WHEN SPECIAL IS LIT SAUCER SCORES 50,000 POINTS.
- ★ HITTING ALL 5 PLAYER TARGETS ADVANCES RIGHT SLAM DUNK TARGET VALUE AND SCORES 10,000 POINTS.
- ★ HITTING SLAM DUNK TARGET WHEN LIT FOR EXTRA BALL SCORES 25,000 POINTS. WHEN SPECIAL IS LIT, TARGET SCORES 50,000 POINTS.
- ★ THUMPER BUMPERS SCORE 100 POINTS OR 1,000 POINTS WHEN LIT.
- ★ TILT PENALTY — BALL IN PLAY.

M-1508-84-G

1 TO 4  
CAN PLAY

## **INSTRUCTIONS**

FOR  
AMUSEMENT  
ONLY

- ★ BALL IN G-L-O-B-E SAUCER SPOTS LIT LETTER, ADVANCES BONUS, AND SCORES 3,000 POINTS.
- ★ COMPLETING G-L-O-B-E SCORES 50,000 POINTS AND:
  - 1ST TIME LITES LEFT OUTLANE FOR 25,000 POINTS.
  - 2ND TIME LITES G-L-O-B-E SPECIAL.
  - 3RD AND EACH ADDITIONAL TIME SCORES SPECIAL.
- ★ ALL FREE THROW IN LINE TARGETS SPOT LIT G-L-O-B-E SAUCER LETTERS, ADVANCES TROTTER FAST BREAK VALUE, BONUS SCORE, AND SCORES 5,000 POINTS.
- ★ BALL IN FREE THROW SAUCER SCORES LIT VALUE, 25,000 POINTS OR SPECIAL.
- ★ HITTING ALL 5 PLAYER TARGETS ADVANCES RIGHT SLAM DUNK TARGET VALUE AND SCORES 10,000 POINTS.
- ★ THUMPER BUMPERS SCORE 100 POINTS OR 1,000 POINTS WHEN LIT.
- ★ MAXIMUM — 1 EXTRA BALL PER BALL IN PLAY.
- ★ TILT PENALTY — BALL IN PLAY.

M-1508-84-TT

**Cards status:**

M1508-84-A needed for double check.

M1508-84-B needed for double check.

M1508-84-E confirmed

M1508-84-F needed

M1508-84-G confirmed

M1508-84-MM needed

M1508-84-NN needed

M1508-84-TT confirmed

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun.

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