

1 TO 4
CAN PLAY

FRONTIER

FOR
AMUSEMENT
ONLY

1 REPLAY FOR EACH SCORE OF 800,000 POINTS.

1 REPLAY FOR EACH SCORE OF 1,400,000 POINTS.

**5 BALLS
PER
GAME**

3 REPLAYS FOR BEATING HIGH SCORE TO DATE.
1 REPLAY FOR MATCHING LAST TWO SCORE
NUMBERS WITH MATCH NUMBERS.

**5 BALLS
PER
GAME**

M-1508-95-A

1 TO 4
CAN PLAY

FRONTIER

FOR
AMUSEMENT
ONLY

1 REPLAY FOR EACH SCORE OF 440,000 POINTS.

1 REPLAY FOR EACH SCORE OF 680,000 POINTS.

**3 BALLS
PER
GAME**

3 REPLAYS FOR BEATING HIGH SCORE TO DATE.
1 REPLAY FOR MATCHING LAST TWO SCORE
NUMBERS WITH MATCH NUMBERS.

**3 BALLS
PER
GAME**

M-1508-95-B

1 TO 4
CAN PLAY

INSTRUCTIONS

FOR
AMUSEMENT
ONLY

- ★ MAKING A-B-C LANES:
 - 1ST TIME LITES FLIPPER RETURN LANES FOR 15,000 AND A-B-C LANES FOR EXTRA BALL.
 - 2ND TIME SCORES EXTRA BALL AND LITES A-B-C LANES FOR SPECIAL.
 - 3RD AND EACH ADDITIONAL TIME SCORES SPECIAL.
- ★ DEN OF PREDATORS ARE LIT BY A-B-C LANES, LEFT, CENTER & RIGHT TARGETS. EACH HORIZONTAL LINE OF ANIMALS LIT ADVANCES FRONTIER BONUS. EACH LIT ANIMAL SCORES 3,000 BONUS PLUS LIT FRONTIER BONUS WHEN BALL IS IN OUTHOLE.
- ★ LIGHTING ALL DEN OF PREDATORS:
 - 1ST TIME LITES 45,000 BONUS AND SPECIAL.
 - 2ND AND EACH ADDITIONAL TIME SCORES SPECIAL.
- ★ GRIZZLY LANE TARGETS SCORE LIT VALUES & LITE FRONTIER BONUS MULTIPLIERS.
- ★ MAXIMUM — 1 EXTRA BALL PER BALL IN PLAY.
- ★ TILT PENALTY — BALL IN PLAY.

M-1508-95-E

1 TO 4
CAN PLAY

INSTRUCTIONS

FOR
AMUSEMENT
ONLY

- ★ MAKING A-B-C LANES:
 - 1ST TIME LITES FLIPPER RETURN LANES FOR 15,000 AND A-B-C LANES FOR EXTRA BALL.
 - 2ND TIME SCORES EXTRA BALL OR 25,000 AND LITES A-B-C LANES FOR SPECIAL.
 - 3RD AND EACH ADDITIONAL TIME SCORES 50,000.
- ★ DEN OF PREDATORS ARE LIT BY A-B-C LANES, LEFT, CENTER & RIGHT TARGETS. EACH HORIZONTAL LINE OF ANIMALS LIT ADVANCES FRONTIER BONUS. EACH LIT ANIMAL SCORES 3,000 BONUS PLUS LIT FRONTIER BONUS WHEN BALL IS IN OUTHOLE.
- ★ LIGHTING ALL DEN OF PREDATORS:
 - 1ST TIME LITES 45,000 BONUS AND SPECIAL.
 - 2ND TIME SCORES EXTRA BALL OR 50,000.
- ★ GRIZZLY LANE TARGETS SCORE LIT VALUES & LITE FRONTIER BONUS MULTIPLIERS.
- ★ MAXIMUM — 1 EXTRA BALL PER BALL IN PLAY.
- ★ TILT PENALTY — BALL IN PLAY.

M-1508-95-F

1 TO 4
CAN PLAY

INSTRUCTIONS

FOR
AMUSEMENT
ONLY

- ★ **MAKING A-B-C LANES:**
 - 1ST TIME LITES FLIPPER RETURN LANES FOR 15,000 AND A-B-C LANES FOR EXTRA BALL TO SCORE 25,000.
 - 2ND TIME SCORES 25,000 AND LITES A-B-C LANES FOR SPECIAL.
 - 3RD AND EACH ADDITIONAL TIME SCORES 50,000 WHEN SPECIAL IS LIT.
- ★ **DEN OF PREDATORS ARE LIT BY A-B-C LANES, LEFT, CENTER & RIGHT TARGETS.**
EACH HORIZONTAL LINE OF ANIMALS LIT ADVANCES FRONTIER BONUS.
EACH LIT ANIMAL SCORES 3,000 BONUS PLUS LIT FRONTIER BONUS.
- ★ **LIGHTING ALL DEN OF PREDATORS:**
 - 1ST TIME LITES 45,000 BONUS AND SPECIAL.
 - 2ND AND EACH ADDITIONAL TIME SCORES 50,000 WHEN SPECIAL IS LIT.
- ★ **GRIZZLY LANE TARGETS SCORE LIT VALUES & LITE FRONTIER BONUS MULTIPLIERS.**
- ★ **TILT PENALTY — BALL IN PLAY.**

M-1508-95-G

1 TO 4
CAN PLAY

INSTRUCTIONS

FOR
AMUSEMENT
ONLY

- ★ **MAKING A-B-C LANES:**
 - 1ST TIME LITES FLIPPER RETURN LANES FOR 15,000 AND A-B-C LANES FOR EXTRA BALL.
 - 2ND TIME SCORES EXTRA BALL AND LITES A-B-C LANES FOR SPECIAL.
 - 3RD AND EACH ADDITIONAL TIME SCORES SPECIAL.
- ★ **DEN OF PREDATORS ARE LIT BY A-B-C LANES, LEFT, CENTER & RIGHT TARGETS.**
EACH HORIZONTAL LINE OF ANIMALS LIT ADVANCES FRONTIER BONUS.
EACH LIT ANIMAL SCORES 3,000 BONUS WHEN BALL IS IN OUTHOLE.
- ★ **LIGHTING ALL DEN OF PREDATORS:**
 - 1ST TIME LITES 45,000 BONUS AND SPECIAL.
 - 2ND AND EACH ADDITIONAL TIME SCORES SPECIAL.
- ★ **GRIZZLY LANE TARGETS SCORE LIT VALUES & LITE FRONTIER BONUS MULTIPLIERS.**
- ★ **MAXIMUM — 1 EXTRA BALL PER BALL IN PLAY.**
- ★ **TILT PENALTY — BALL IN PLAY.**

M-1508-95-TT

Cards status:

M1508-95-A needed for double check.

M1508-95-B needed for double check.

M1508-95-E confirmed.

M1508-95-F confirmed.

M1508-95-G confirmed.

M1508-95-TT confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun.

inkochnito@wanadoo.nl