

1 TO 4  
CAN PLAY

# FLASH GORDON

FOR  
AMUSEMENT  
ONLY

1 REPLAY FOR EACH SCORE OF 800,000 POINTS.

1 REPLAY FOR EACH SCORE OF 1,300,000 POINTS.

**5 BALLS  
PER  
GAME**

3 REPLAYS FOR BEATING HIGH SCORE TO DATE.  
1 REPLAY FOR MATCHING LAST TWO SCORE  
NUMBERS WITH MATCH NUMBERS.

**5 BALLS  
PER  
GAME**

M-1508-96-A

1 TO 4  
CAN PLAY

# FLASH GORDON

FOR  
AMUSEMENT  
ONLY

1 REPLAY FOR EACH SCORE OF 600,000 POINTS.

1 REPLAY FOR EACH SCORE OF 1,100,000 POINTS.

**3 BALLS  
PER  
GAME**

3 REPLAYS FOR BEATING HIGH SCORE TO DATE.  
1 REPLAY FOR MATCHING LAST TWO SCORE  
NUMBERS WITH MATCH NUMBERS.

**3 BALLS  
PER  
GAME**

M-1508-96-B

1 TO 4  
CAN PLAY

## INSTRUCTIONS

FOR  
AMUSEMENT  
ONLY

- ★ LIGHTING 1-2-3 FLASHING ARROWS LITES MINI BONUS FOR 50,000 AND SAUCER FOR 2X AND TOP BUMPER.
- ★ DROPPING 1-2-3 TARGETS 2ND AND 3RD TIME LITES AND ADVANCES TOP TARGET VALUE.
- ★ BALL SHOOTER LANE ROLLOVER SCORES SUPER RING BONUS WHEN SINGLE TARGET IS DROPPED.
- ★ LIGHTING FLASHING AMBER, YELLOW, BLUE AND WHITE BUTTONS NEXT TO THE 4 DROP TARGETS, 2 RIGHT TARGETS AND FLIPPER RETURN LANES LITES SUPER BONUS FOR 100,000 AND SAUCER FOR 3X.
- ★ DROPPING 4 DROP TARGETS FOUR TIMES ADVANCES SAUCER VALUE AND LITES SPINNERS. 5TH TIME LITES OUTLANES FOR SPECIAL.
- ★ BALL IN SAUCER WHEN 2X OR 3X ARE LIT LITES 15 CLOCK SECONDS TO INCREASE PLAYFIELD SCORES 2X OR 3X. WHEN BOTH ARE LIT 5X VALUE IS SCORED.
- ★ BONUS MULTIPLIER 2X AND 3X ARE LIT BY DROPPING INLINE TARGETS.
- ★ DROPPING TOP 1-2-3 TARGETS LITES 4X, AFTER 3X IS LIT.
- ★ DROPPING 4 LOWER TARGETS LITES 5X, AFTER 4X IS LIT.
- ★ SUPER AND MINI BONUS SCORES ARE COLLECTED IN OUTHOLE ONLY.
- ★ MAXIMUM — 1 EXTRA BALL PER BALL IN PLAY.
- ★ TILT PENALTY — BALL IN PLAY.

M-1508-96-E

1 TO 4  
CAN PLAY

## INSTRUCTIONS

FOR  
AMUSEMENT  
ONLY

- ★ LIGHTING 1-2-3 FLASHING ARROWS LITES MINI BONUS FOR 50,000 AND SAUCER FOR 2X AND TOP BUMPER.
- ★ DROPPING 1-2-3 TARGETS 2ND AND 3RD TIME LITES AND ADVANCES TOP TARGET VALUE. TARGET SPECIAL SCORES EXTRA BALL OR 50,000.
- ★ BALL SHOOTER LANE ROLLOVER SCORES SUPER RING BONUS WHEN SINGLE TARGET IS DROPPED.
- ★ LIGHTING FLASHING AMBER, YELLOW, BLUE AND WHITE BUTTONS NEXT TO THE 4 DROP TARGETS, 2 RIGHT TARGETS AND FLIPPER RETURN LANES LITES SUPER BONUS FOR 100,000 AND SAUCER FOR 3X.
- ★ DROPPING 4 DROP TARGETS FOUR TIMES ADVANCES SAUCER VALUE AND LITES SPINNERS. 5TH TIME LITES OUTLANES FOR SPECIAL TO SCORE EXTRA BALL OR 50,000.
- ★ BALL IN SAUCER WHEN 2X OR 3X ARE LIT LITES 15 CLOCK SECONDS TO INCREASE PLAYFIELD SCORES 2X OR 3X. WHEN BOTH ARE LIT 5X VALUE IS SCORED.
- ★ BONUS MULTIPLIER 2X AND 3X ARE LIT BY DROPPING INLINE TARGETS.
- ★ DROPPING TOP 1-2-3 TARGETS LITES 4X, AFTER 3X IS LIT.
- ★ DROPPING 4 LOWER TARGETS LITES 5X, AFTER 4X IS LIT.
- ★ SUPER AND MINI BONUS SCORES ARE COLLECTED IN OUTHOLE ONLY.
- ★ MAXIMUM — 1 EXTRA BALL PER BALL IN PLAY.
- ★ TILT PENALTY — BALL IN PLAY.

M-1508-96-F

1 TO 4  
CAN PLAY

# INSTRUCTIONS

FOR  
AMUSEMENT  
ONLY

- ★ LIGHTING 1-2-3 ARROWS LITES MINI BONUS FOR 50,000 AND SAUCER FOR 2X.
- ★ DROPPING 1-2-3- TARGETS 3 TIMES LITES TOP BUMPER FOR 5000, AND ADVANCES TOP TARGET VALUE. TARGET SPECIAL SCORES EXTRA BALL OR 50,000.
- ★ BALL SHOOTER LANE ROLLOVER SCORES SUPER BONUS WHEN SINGLE TARGET IS DROPPED.
- ★ LIGHTING AMBER, YELLOW, BLUE AND WHITE BUTTONS NEXT TO THE 4 DROP TARGETS, 2 RIGHT TARGETS AND FLIPPER RETURN LANES LITES SUPER BONUS FOR 100,000 AND SAUCER FOR 3X.
- ★ DROPPING 4 DROP TARGETS FOUR TIMES ADVANCES SAUCER VALUE AND LITES SPINNERS. 5TH TIME LITES OUTLANES FOR SPECIAL TO SCORE EXTRA BALL OR 50,000.
- ★ BALL IN SAUCER WHEN 2X OR 3X ARE LIT LITES 15 CLOCK SECONDS TO INCREASE PLAYFIELD SCORES 2X OR 3X. WHEN BOTH ARE LIT 5X VALUE IS SCORED.
- ★ SUPER BONUS MULTIPLIERS ARE LIT AS INDICATED ON PLAYFIELD.
- ★ SUPER AND MINI BONUS SCORES ARE COLLECTED IN OUTHOLE.
- ★ MAXIMUM — 1 EXTRA BALL PER BALL IN PLAY.
- ★ TILT PENALTY — BALL IN PLAY.

M-1508-96-F

**Cards status:**

M1508-96-A needed for double check.

M1508-96-B needed for double check.

M1508-96-E confirmed.

M1508-96-F confirmed.

M1508-96-F confirmed (second version).

M1508-96-G needed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun.

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