

COUNTERFORCE

INSTRUCTIONS

3 BALLS PER PLAYER

DROP TARGETS SCORE 4000 POINTS, ADD BONUS, AND TURN OUT CORRESPONDING DESCENDING RED LIGHTS. EACH LIT YELLOW TARGET AND ROLLOVER SPOTS A DROP TARGET.

LIT GREEN ROLLOVERS INCREASE MULTIPLIER VALUE. TOP HOLE SCORES 5000 POINTS AND SPOTS TWO LOWER OUTLANE ROLLOVERS.

COMPLETING DROP TARGET BANK RESETS TARGETS AND RESTORES DESCENDING RED LIGHTS TO TOP ROW.

COMPLETING DROP TARGET BANK WHILE 1st ROW OF RED LIGHTS ARE ON LIGHTS SPECIAL TARGET. COMPLETING BANK WHILE 2nd ROW OF RED LIGHTS ARE ON LIGHTS EXTRA BALL TARGET. TOP HOLE LIGHTS FOR SCORE BONUS IF DROP TARGET BANK IS COMPLETED WHILE 3rd ROW OF RED LIGHTS ARE ON.

LIT EXTRA BALL, SPECIAL, AND SCORE BONUS FEATURES ARE TURNED OFF, DROP TARGETS RESET, AND RATE OF DESCENT INCREASES IF DESCENDING RED LIGHTS REACH BONUS MULTIPLIERS. LIT MULTIPLIERS ARE TURNED OFF IF CORRESPONDING RED LIGHT IS ON WHEN RED LIGHTS REACH MULTIPLIERS.

A TILT DOES NOT DISQUALIFY A PLAYER.

MAKING "SPECIAL" SCORES ONE EXTRA BALL. MAXIMUM ONE EXTRA BALL PER BALL IN PLAY.

656

B-20177

COUNTERFORCE

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5 BALLS PER PLAYER

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LIT GREEN ROLLOVERS INCREASE MULTIPLIER VALUE. TOP HOLE SCORES 3000 POINTS AND SPOTS TWO LOWER OUTLANE ROLLOVERS.

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COUNTERFORCE

Spielanleitung

3 Kugeln pro Spiel

Die Drop targets zählen 4000 Punkte, addieren den Bonus und löschen die herabsinkende roten Lämpchen. Beleuchtete gelbe Ziele und Überrollkontakte bestätigen die entsprechenden Fallziele.

Die beleuchteten grünen Überrollkontakte erhöhen den Bonusmultiplikations-Wert. Das obere Loch zählt 5000 Punkte und löscht die beiden unteren äußeren Kugelausläufe.

Die Bank wird wieder aufgestellt und die roten Lämpchen kehren in ihre Ausgangsstellung zurück, wenn alle Drop Targets getroffen wurden.

Rote Lämpchen 1. Reihe und alle Targets getroffen == Spezial-Freispiel-Chance.

Rote Lämpchen 2. Reihe und alle Targets getroffen == Extraball-Chance.

Rote Lämpchen 3. Reihe und alle Targets getroffen == Bonusabzähl-Chance.

Extra-Ball, Spezial- und Bonusabzähl-Chance erlöschen, wenn die roten Lämpchen die grünen Bonus-Multiplikationslämpchen erreichen. Die grünen Lämpchen er – löschen auch, wenn sie von den roten getroffen wurden.

Maximal ein Extra-Ball pro Spiel.

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A-20334 (G) 31 32

COUNTERFORCE

Spielanleitung

5 Kugeln pro Spiel

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1 REPLAY FOR EACH SCORE OF 450,000 POINTS
1 REPLAY FOR EACH SCORE OF 610,000 POINTS
1 REPLAY FOR EACH SCORE OF 770,000 POINTS
3 REPLAYS FOR BEATING HIGH SCORE TO DATE

Cards status:

3 balls extra ball instruction card confirmed

5 balls extra ball instruction card confirmed

3 balls replay instruction card needed for double check

5 balls replay instruction card needed for double check

German 3 balls instruction card confirmed

German 5 balls instruction card confirmed

Score card confirmed, change the score to fit other scores.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun.

inkochnito@wanadoo.nl