

1 TO 4  
CAN PLAY

# CENTAUR

FOR  
AMUSEMENT  
ONLY

1 REPLAY FOR EACH SCORE OF 1,500,000 POINTS.

1 REPLAY FOR EACH SCORE OF 2,700,000 POINTS.

**5 BALLS  
PER  
GAME**

3 REPLAYS FOR BEATING HIGH SCORE TO DATE.  
1 REPLAY FOR MATCHING LAST TWO SCORE  
NUMBERS WITH MATCH NUMBERS.

**5 BALLS  
PER  
GAME**

M-1508-102-A

1 TO 4  
CAN PLAY

# CENTAUR

FOR  
AMUSEMENT  
ONLY

1 REPLAY FOR EACH SCORE OF 1,200,000 POINTS.

1 REPLAY FOR EACH SCORE OF 2,800,000 POINTS.

**3 BALLS  
PER  
GAME**

3 REPLAYS FOR BEATING HIGH SCORE TO DATE.  
1 REPLAY FOR MATCHING LAST TWO SCORE  
NUMBERS WITH MATCH NUMBERS.

**3 BALLS  
PER  
GAME**

M-1508-102-B

**1 TO 4  
CAN PLAY**

# **INSTRUCTIONS**

**FOR  
AMUSEMENT  
ONLY**

- ★ LIGHTING TOP ROLLOVER LANES ADVANCES OUTHOLE BONUS MULTIPLIERS.  
FLIPPER BUTTONS ROTATE LIT LANE LIGHTS.
- ★ CAPTIVE ORB LIGHTS INDICATE THE NUMBER OF CAPTIVE BALLS.  
CAPTIVE BALLS ARE RELEASED BY HITTING EITHER LIT RELEASE TARGET.
- ★ DROPPING 1-4 TARGETS IN SEQUENCE ADVANCES SCORE VALUE AND LIGHTS THE  
RIGHT RELEASE TARGET.
- ★ LIGHTING THE 4 BOTTOM ROLLOVERS RELEASES 1 BALL.
- ★ MAKING THE ORBS TARGETS IN ORDER RELEASES 1 BALL.  
TARGETS NOT MADE IN ORDER ADVANCE NEXT ORB LITE.
- ★ DROPPING 1-4 TARGETS LIGHTS THE RIGHT RELEASE TARGET TO COLLECT BONUS.
- ★ 1 REPLAY BY HITTING CHAMBER TARGET OR DROPPING ORBS TARGETS WHEN  
SPECIAL IS LIT.
- ★ TILT PENALTY — BALL IN PLAY.
- ★ MAXIMUM — 1 EXTRA BALL PER BALL IN PLAY.

M-1508-102-E

**1 TO 4  
CAN PLAY**

# **INSTRUCTIONS**

**FOR  
AMUSEMENT  
ONLY**

- ★ LIGHTING TOP ROLLOVER LANES ADVANCES OUTHOLE BONUS MULTIPLIERS.  
FLIPPER BUTTONS ROTATE LIT LANE LIGHTS.
- ★ CAPTIVE ORB LIGHTS INDICATE THE NUMBER OF CAPTIVE BALLS.  
CAPTIVE BALLS ARE RELEASED BY HITTING EITHER LIT RELEASE TARGET.
- ★ DROPPING 1-4 TARGETS IN SEQUENCE ADVANCES SCORE VALUE AND LIGHTS THE  
RIGHT RELEASE TARGET.
- ★ LIGHTING THE 4 BOTTOM ROLLOVERS RELEASES 1 BALL.
- ★ MAKING THE ORBS TARGETS IN ORDER RELEASES 1 BALL.  
TARGETS NOT MADE IN ORDER ADVANCE NEXT ORB LITE.
- ★ DROPPING 1-4 TARGETS LIGHTS THE RIGHT RELEASE TARGET TO COLLECT BONUS.
- ★ TILT PENALTY — DISQUALIFIES PLAYER.
- ★ MAXIMUM — 1 EXTRA BALL PER BALL IN PLAY.

M-1508-102-E1

1 TO 4  
CAN PLAY

## INSTRUCTIONS

FOR  
AMUSEMENT  
ONLY

- ★ LIGHTING TOP ROLLOVER LANES ADVANCES OUTHOLE BONUS MULTIPLIERS. FLIPPER BUTTONS ROTATE LIT LANE LIGHTS.
- ★ CAPTIVE ORB LIGHTS INDICATE THE NUMBER OF CAPTIVE BALLS. CAPTIVE BALLS ARE RELEASED BY HITTING EITHER LIT RELEASE TARGET.
- ★ DROPPING 1-4 TARGETS IN SEQUENCE ADVANCES SCORE VALUE AND LIGHTS THE RIGHT RELEASE TARGET.
- ★ LIGHTING THE 4 BOTTOM ROLLOVERS RELEASES 1 BALL.
- ★ MAKING THE ORBS TARGETS IN ORDER RELEASES 1 BALL. TARGETS NOT MADE IN ORDER ADVANCE NEXT ORB LITE.
- ★ DROPPING 1-4 TARGETS LIGHTS THE RIGHT RELEASE TARGET TO COLLECT BONUS.
- ★ 1 EXTRA BALL OR 50,000 POINTS BY HITTING CHAMBER TARGET OR DROPPING ORBS TARGETS WHEN SPECIAL IS LIT.
- ★ TILT PENALTY — BALL IN PLAY.
- ★ MAXIMUM — 1 EXTRA BALL PER BALL IN PLAY.

M-1508-102-F

1 TO 4  
CAN PLAY

## INSTRUCTIONS

FOR  
AMUSEMENT  
ONLY

- ★ LIGHTING TOP ROLLOVER LANES ADVANCES OUTHOLE BONUS MULTIPLIERS. FLIPPER BUTTONS ROTATE LIT LANE LIGHTS.
- ★ CAPTIVE ORB LIGHTS INDICATE THE NUMBER OF CAPTIVE BALLS. CAPTIVE BALLS ARE RELEASED BY HITTING EITHER LIT RELEASE TARGET.
- ★ DROPPING 1-4 TARGETS IN SEQUENCE ADVANCES SCORE VALUE AND LIGHTS THE RIGHT RELEASE TARGET.
- ★ LIGHTING THE 4 BOTTOM ROLLOVERS RELEASES 1 BALL.
- ★ MAKING THE ORBS TARGETS IN ORDER RELEASES 1 BALL. MAKING "O" AND "R" OR "B" AND "S" TARGETS TOGETHER SCORES 10,000 POINTS AND 5 BONUS ADVANCES. TARGETS NOT MADE IN ORDER ADVANCE NEXT ORB LITE.
- ★ DROPPING 1-4 TARGETS LIGHTS THE RIGHT RELEASE TARGET TO COLLECT BONUS.
- ★ TILT PENALTY — BALL IN PLAY.
- ★ MAXIMUM — 1 EXTRA BALL PER BALL IN PLAY.

M-1508-102-?

### Cards status:

M1508-102-A needed for double check.

M1508-102-B needed for double check.

M1508-102-E confirmed.

M1508-102-E1 confirmed.

M1508-102-F confirmed.

M1508-102-G needed.

M1508-102-unknown confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun.

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